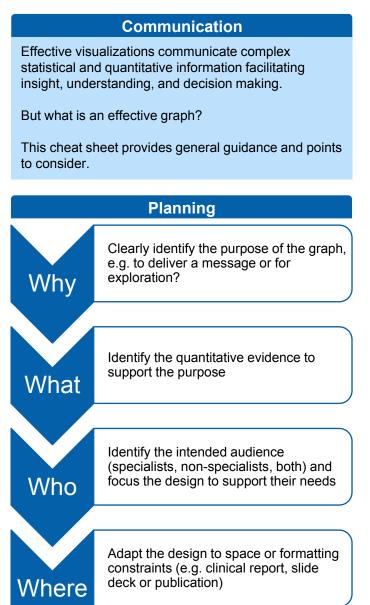
Graphics Principles Cheat Sheet v1.0



Principles of Effective Graphic Design

Proximity – group related elements together

Alignment – elements on the same vertical or horizontal plane are perceived as having similar properties

Simplicity – cut anything superfluous, only include elements that add value, limit to 2-3 colors or fonts

White space (empty space) – use white space to minimize distraction & provide clarity

Legibility – sans serif fonts are easier to read, use color for emphasis instead of a new typeface

Color – select colors that present enough contrast to make the graph legible. Choose monochromatic color schemes to prevent clashing. Use dark colors and accent colors to emphasize important information

Visual Hierarchy – use color, font, image size, typeface, alignment & placement to create a viewing order

Focal Points – primary area of interest that immediately attracts the eye, emphasize the most important concept and make it your focal point. Use contrasting colors to draw attention

Repetition – repeating elements can be visually appealing, repeated shapes, labels, colors

Familiarity – using familiar styles, icons, navigation structure makes viewers feel confident

Consistency – be consistent with heading sizes, font choices, color scheme, and spacing. Use images with similar styles

Effectiveness Ranking

A graph is a representation of data that visually encodes numerical values into attributes such as lines, symbols and colors. The Cleveland-McGill scale can be used to select the most effective attribute(s) for your purpose.

Volume	Color hue	Depth: 3d position	Color intensity	Area	Slope or Angle	Length	Position on unaligned scale	Position on common scale
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						р	••	
Least ac	curate							ost accurate
volume charts	poorly designed heat maps	multivariate density plots	heat maps	bubble charts, mosaic charts	line graphs, pie charts	stacked bar charts, waterfall chart	small multiple plots	dot plots, bar charts, parallel coordinate plots

Selecting the right base graph

Consider if a standard graph can be used by identifying suitable designs based on the: (i) purpose (i.e. message to be conveyed or question to answer) and (ii) data (i.e. variables to display).

Example plots categorized by purpose

Deviation	Correlation	Ranking	Distribution	Evolution	Part-to-whole	Magnitude
Chg. from baseline	Scatter plot	Horizontal bar chart	Boxplot	Kaplan Meier	Stacked bar chart	Vertical bar chart
	Fritzenik M			J.		ШJ
Waterfall	Heat map	Dotplot	Histogram	Line plot	Tree map	Forest plot
-	4	•				- - -

Facilitating Comparisons

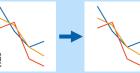
Proximity improves association

Place labels next to data instead of using legends

Group together

elements to be

compared directly



Color for emphasis or distinction

Restrained use of color is highly effective in organizing a narrative and calling attention to certain elements.

Think carefully before introducing additional color. Do you really need it?

Do not use color to differentiate between categories of the same variable

|--|

differences such as positive/negative values, treatments or doses

Be consistent, use the same color to mean the same thing in a series of graphs (e.g. treatment,

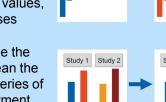
Use a bold, saturated or contrasting color to emphasize important details.

Emphasize the data by minimizing unnecessary ink, e.g. soften gridlines with a light color

-

Utilize existing resources for selection of appropriate palettes such as Color brewer or Munsell

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dose)

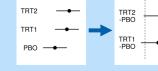
Plot the final comparison e.g. mean difference not two means Exception: if comparator is of interest in itself

Use reference lines and other visual anchors.

Ease visual inspection

Order values to help compare across many categories

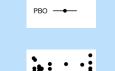
Judgments are easier to make on a common vertical scale

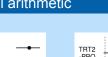


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Reduce mental arithmetic

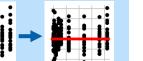


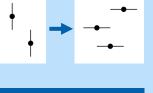












Use colors or shades to represent meaningful

Implementation Considerations

Plot cause on the x-axis and effect on the y-axis. Use this standard convention in order to avoid misinterpretation.

Aspect ratio can influence interpretation. Aim for a 45 degree angle of change to avoid over-interpretation of slope.

Use position for comparisons rather than length (i.e. dots instead of bars), especially for nonlinear scales (e.g. log scale or % change).

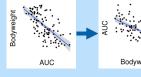
Do not plot log-normally distributed variables on a linear scale (e.g. hazard ratio, AUC, CL)

When displaying data measured on the same scale, also plot them on the same scale for easy comparison.

Connected data imply continuity. Do not connect data across a disconnected or uneven time scale.

Visits displayed close together are perceived to be closer in time. Space the visits proportional to the time between each in order to avoid confusion. Exception: baseline or pre-dose

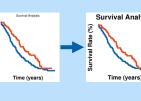
Plot data and inferences to support stories about models.



Bodyweiaht

measurement units and provide annotations that support the message.

> Use font size to create hierarchy (e.g. set titles 2pt larger than all other labels to make them more prominent).



0.5

0.3

0.15

0.05

Subgroup incidence rate

Dose Reponse

Dos

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0.05

Legibility and Clarity

Effective graphs stand alone. They use titles,

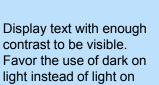
deliver important information.

Label axes with clear

annotations, labels, shapes, colors, and textures to

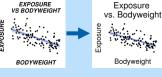
Do not type too small or too condensed. Break long titles into two lines. Shift or adjust size of labels that overlap.

Keep the font style simple - sans serif is easier to read.



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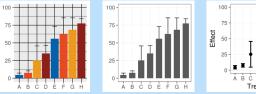
EXPOSURE VS BODYWEIGH emphasis. Emphasizing everything means nothing gets emphasized.



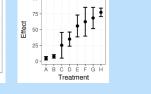
Try not to set text at an angle, as this decreases readability. Think of alternative solutions such as transposing the graph.

Putting it all together – Remove the clutter & emphasize the message

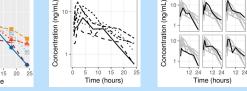
Creating a graph is an iterative process: produce, review and refine.



Colors, backgrounds, and borders can be removed and gridlines reduced.



It is easier to see differences in position over a difference in length, i.e. a dot over a bar.



Using too many colors can One solution could be be distracting. Use white repeating the data in background and try using different panels. other methods to highlighting individual distinguish different curves. curves in a darker color.

Good graph checklist

Clear Communication

- □ Is the message of the graph as clear as possible?
- Is it easy for someone unfamiliar with the data to interpret the graph?
- □ Are the patterns/relationships easily identified?
- □ Is the graph tailored to its primary purpose and audience?
- □ Is the correct graph type used?

Facilitating Comparisons

- Are elements to be compared grouped together?
- Are labels placed next to data instead of in legends?
- □ Have categories been ordered for easy comparison?
- Can the plot be read without doing mental calculations?
- □ Are the estimates of interest plotted (e.g. mean differences with confidence intervals)?

Color for emphasis or distinction

- □ Are graphical elements displayed in a dark color on a light background?
- Are grid lines drawn with a thin line and a light color such as grey?
- Are colors used sparingly (e.g. max 3)?
- Do all elements in the graph have a purpose (e.g. colors, textures, grid lines)?
- thing in a series of graphs?

Implementation Considerations

- □ Are multiple panels plotted on the same scale?
- □ Are lognormally distributed variables plotted on a log scale?
- Are common baselines used wherever possible?
- Does the orientation of the axes aid interpretation?
- Does the aspect ratio allow the reader to see variations in the data?
- Are data across a disconnected time scale kept disconnected?
- Are data spaced proportionally to the actual time interval (instead of according to visit number)?
- Are data and inferences plotted to support stories about models?
- Are number of patients by group reported if this adds context?

Legibility and Clarity

- Can all graphical elements be seen?
- Does the graph have a clear title, axis labels, annotations and data units?
- Can the font be read without eye strain or effort?
- Are sans-serif fonts used?
- Do text sizes have correct hierarchy (big to small, main text to subtext)?
- Are the elements of the graph clearly labeled (e.g. points, error bars, lines, shaded regions)?
- Are labels oriented horizontally where possible?

Books: E. R. Tufte, The visual display of quantitative information, Connecticut, Graphics. Press, 2001. Cleveland, W.S. and McGill, Robert, Graphical perception: theory, experimentation and application to the development of graphical methods, JASA, Vol. 79, No. 387, pp. 531 - 554, 1984.

- S. Few, Show Me The Numbers Designing Tables and Graphs to Enlighten (2nd. Edition), Burlingame, CA: Analytics Press, 2012.
- D. M. Wong. The Wall Street Journal Guide to Information Graphics: The Dos and Don'ts of Presenting Data, Facts, and Figures. December 16, 2013.

J. Doumont, Trees, maps, and theorems: Effective communication for rational minds. PRINCIPIAE. N. B. Robbins, Creating More Effective Graphs. Chart House.

Authors

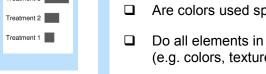
Online resources: https://www.perceptualedge.com/ (S. Few) https://www.edwardtufte.com/tufte/ (E. Tufte) http://flowingdata.com/ (N. Yau) http://www.principiae.be/ (J. Doumont) http://andrewgelman.com/ (A. Gelman) http://www.thefunctionalart.com/ (A. Cairo) http://www.nbr-graphs.com/ (N. Robbins)

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Resources



□ Are the same colors used to mean the same

dark whenever possible. Bold or italics should only be used for layering or